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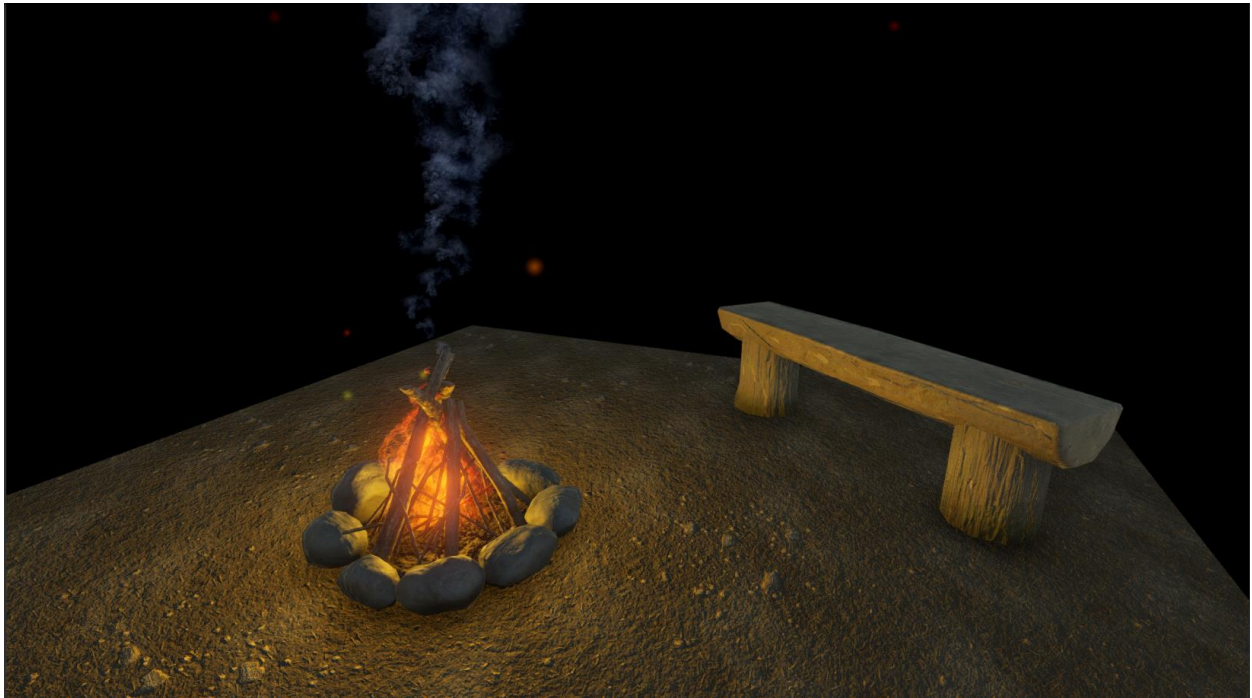
Campfire – Simple

Thank you for purchasing.

Comforting campfire with a bench made of wooden logs with particle effects for a realistic feel.

Features:

- ✓ Flame
- ✓ Smoke
- ✓ Fire particles
- ✓ Log Bench
- ✓ Campfire
- ✓ Bonus: 2 dirt textures(with rocks and rockless)

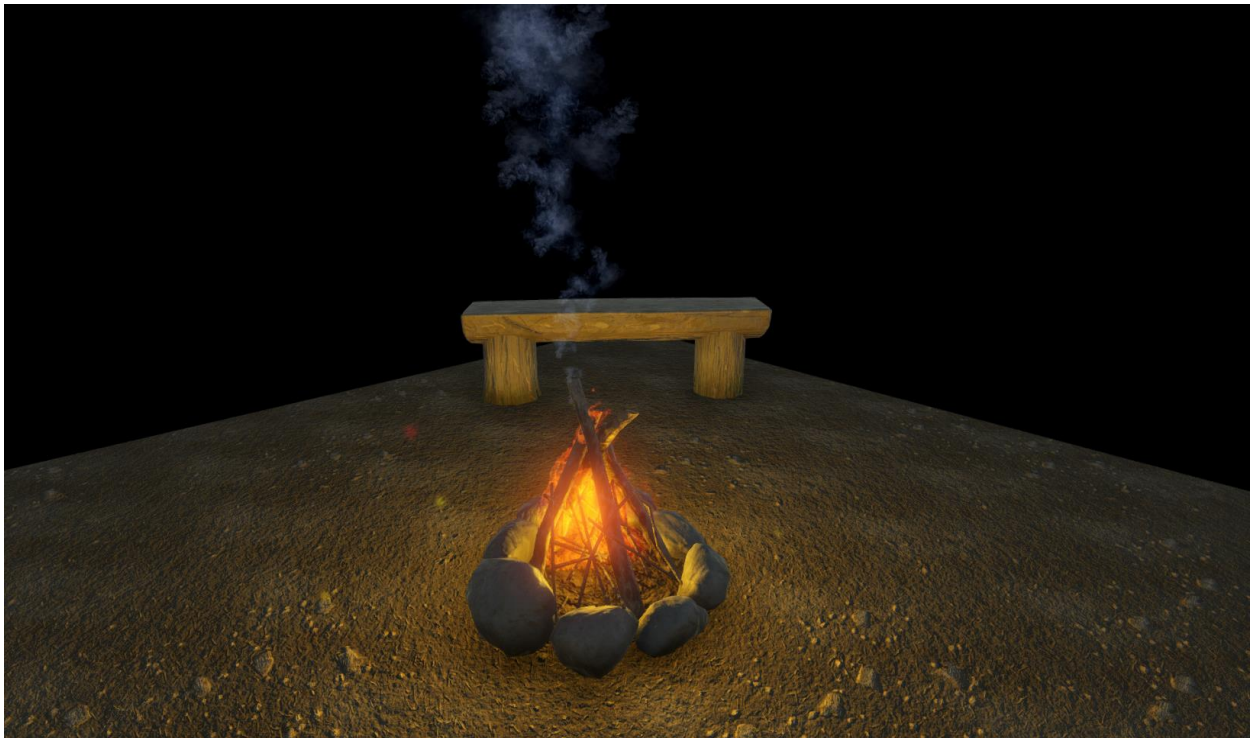
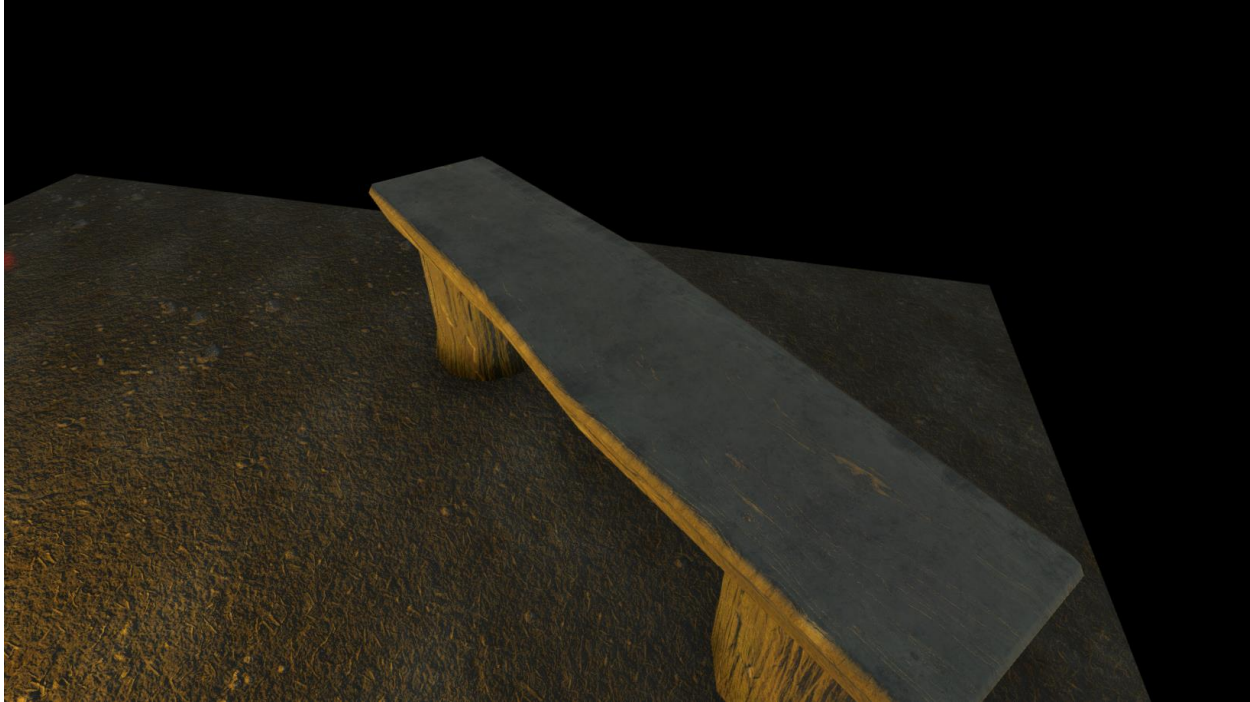


Easy implementation with prefabs(located in the prefabs folder):

- Bench prefab
- Campfire_GameObject prefab

Note: If you change the scale you will need to adjust the particle effects (flame, smoke & fire particles)

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Feel free to [contact me](#) if you used any of the IS Assets in your games.

Happy developing,

Ivan